

MACHINEWARS

DAWN OF A NEW MILLENNIUM



Projekt

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Version 0.1

<http://hiveworkshop.com/forums/showthread.php?t=31858>

Kontakt

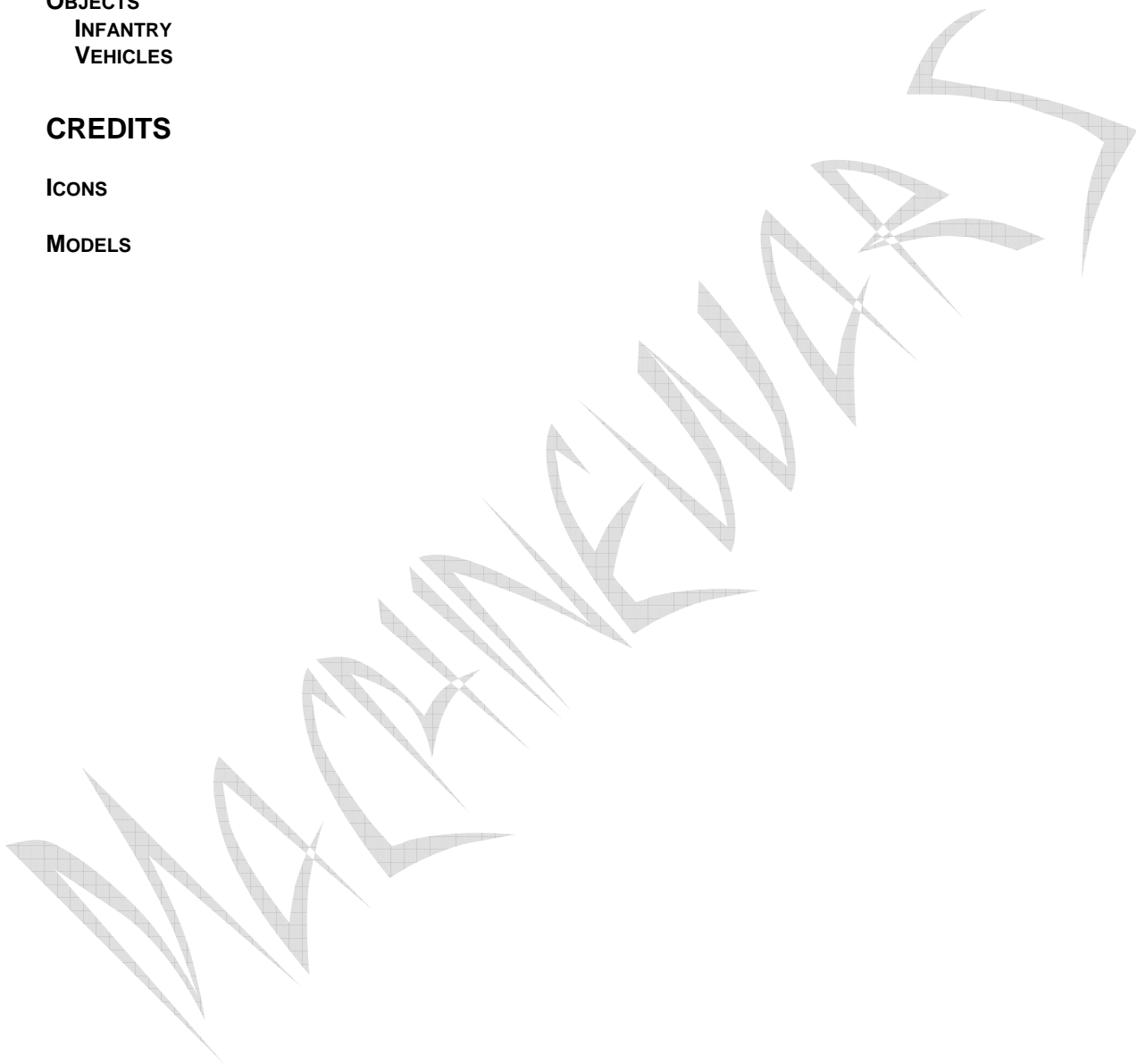
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HUMANS

OBJECTS

INFANTRY

Biosoldier

Infantry

HP	100	HP/s	0.25
MS	200	Sight	750/1000
Skills: <ul style="list-style-type: none">• Prone		Abilities:	
Equipment: <ul style="list-style-type: none">• Assault Rifle• + Shotgun			
		<ul style="list-style-type: none">• Composite Suit• Biocells• + Cat Eyes	

Hacker

Infantry

HP	100	HP/s	0.25
MS	200	Sight	750/1000
Skills: <ul style="list-style-type: none">• Prone		Abilities: <ul style="list-style-type: none">• Satellite Hack• Remote Control	
Equipment: <ul style="list-style-type: none">• Pistol• + Battle Drone• Composite Suit• Biocells• Laptop			

Sniper

Infantry

HP	100	HP/s	0.25
MS	200	Sight	1000/1250
Skills: <ul style="list-style-type: none">• Prone• Take Aim• Marksmanship		Abilities:	
Equipment: <ul style="list-style-type: none">• Sniper Rifle• + Magnet Rifle• Composite Suit• Biocells• Eagle Eyes			

Medic

Infantry

HP	100	HP/s	0.25
MS	200	Sight	750/1000
Skills: <ul style="list-style-type: none">• Prone• Cure		Abilities: <ul style="list-style-type: none">• Heal	
Equipment: <ul style="list-style-type: none">• Pistol• + Shotgun• Composite Suit• Biocells• FirstAid Kit			

Agent

Infantry

HP	100	HP/s	0.25
MS	200	Sight	750/1000
Skills: <ul style="list-style-type: none">• Prone• Hide		Abilities: <ul style="list-style-type: none">• Sabotage• Espionage• Detect Hidden	
Equipment: <ul style="list-style-type: none">• Assault Rifle• C4• + Remote Cam		<ul style="list-style-type: none">• Composite Suit• Biocells• Cat Eyes• + Cloaking Generator	

Engineer

Infantry

HP	100	HP/s	0.25
MS	200	Sight	750/1000
Skills: <ul style="list-style-type: none">• Prone• Repair		Abilities: <ul style="list-style-type: none">• Construct	
Equipment: <ul style="list-style-type: none">• Pistol• + Shotgun• Composite Suit• Biocells• Construction Kit			

VEHICLES

Battle Drone		Infantry	
HP	100	HP/s	0.25
MS	200	Sight	750/1000
Skills: <ul style="list-style-type: none">• Repair		Abilities: <ul style="list-style-type: none">• Construct	
Equipment: <ul style="list-style-type: none">• Machinegun• Railgun		<ul style="list-style-type: none">• Titanplating• Biocells• Infrared Sensor	

CREDITS

ICONS

Talon the Mage - Prone
 - Stand

MODELS

Talon the Mage - Konstrukt_Advanced_Marine WC3Sear.ch - LoadingScreen
 - Konstrukt_Sniper
 - Konstrukt_AssaultRifle
 - Konstrukt_Shotgun
 - Konstrukt_Nightvision
 - Konstrukt_Shoulderlamp

